

RISK ASSESSMENT

(Hazard Identification)

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Review Frequency:

Annually, or immediately following:

- Serious incident
- Near miss
- Significant change to activities
- Legislative changes

Purpose

The purpose of this document is to identify foreseeable hazards associated with activities undertaken at The Summit Adventure Park and outline the controls implemented to eliminate or minimise risks so far as is reasonably practicable, ensuring the safety of participants, staff, contractors and visitors.

Scope

Applies to:

- School camps
- Corporate groups
- Church and youth groups
- Sporting groups
- Families
- Visitors
- Contractors
- Volunteers
- Work experience students
- Staff

In conjunction with the control strategies is the maintenance manual, detailing all maintenance procedures and work that has been carried out

KEY & DEFINITIONS

Risk / Hazard Identifies the hazard or event that could result in injury, illness, damage or loss.

Ma (Magnitude): The severity of the consequences should the hazard or incident occur.

H - High
M - Medium
L - Low

Pr (Probability): The likelihood of the hazard or incident occurring.

H - High
M - Medium
L - Low

Ca (Category): Identifies the primary area affected by the hazard.

P – People / Occupational Health & safety
E – Environment
Eq – Equipment

Control Strategies are the procedures put in place to minimise or eliminate any foreseeable dangers

E = Environment

P = People / O.H.S.

Eq = Equipment

SECTION 1: General Activities

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
GA01	Corona Virus Infection	H	L	P	Each person will be required to use hand sanitiser prior to undertaking each activity. Helmets and harnesses will be sanitised between participants.
GA02	Rope Failure	H	L	Eq	Correct use and storage use of rope log Visual inspection during setup. Quarterly check of rope
GA03	Cable Failure	H	L	Eq	Backup cables in place Six monthly visual checks
GA04	Carabiner Failure	L	L	Eq	Double carabiners, opposing gates Checked as per use and 3 monthly Correct storage
GA05	Harness Failure	M-H	L	Eq	Checked as per use and 3 monthly Correct storage
GA06	Harness being too big for participant	H	L	Eq/P	Harness demonstration is given to all participants, if harness doesn't fit participant correctly, they are not allowed to participate on the activity
GA07	Participant is too young to understand instructions and follow safety procedures	H	L	P	Participants need to be able to understand the safety procedures if they are participating on an activity by themselves (recommended age 4 and above)
GA08	Cable damage around trees	L	L	E	Protection blocks evenly spaced around each tree. Six Monthly checks are logged and recorded
GA09	G-force or stress on the human body	L	L	P	Consent Forms clearly outline associated risks with activities
GA10	Hard ground in landing area	L	L	E	Bases around areas are tan barked
GA11	Abrasions, grazes, scratches	L	M	P	Sticks, rocks, sharp objects are removed and checked regularly
GA12	Anchor Failure	H	L	Eq	Secondary backup anchors backup pole/cable/person is in place and/or bolted
GA13	Staff Belay Fails	H	L	P	All Staff have sufficient training and experience prior to facilitating an activity. Staff are required to be in good health (physically and mentally)

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
GA14	Participant Belay System Fails	L	L	P	3 participants are required to operate the belay device. All are given clear instructions. Belay system is designed to dramatically reduce fall impact if participants fail
GA15	Foot traffic damage to surrounding bushland and park areas.	L	M	E	All participants are instructed to keep to pre-existing well defined and marked out tracks and pathways. All surrounding bushland is cared for by maintenance staff
GA16	Any blindfolded person may trip or crash.	L/M	M/H	P	Correct guidance and instruction is given by other group members
GA17	Sunburn	L/M	M/H	P	Groups are provided with check lists encouraging them to bring hats and sunscreen
GA18	Exposure to the natural elements	L	L/M	P	Groups are provided with check lists encouraging them to bring all necessary items
GA19	Failure of activity/structure	H	L	Eq	All equipment is checked and status recorded on a quarterly basis by our program coordinator and annually by an engineer. Construction complies with Australian standards or relevant building codes. Equipment is used, stored and retired according to the manufacturer's guidelines. Logs are maintained to track usage of equipment.
GA20	Snake Bite	H	L	E	Participants are warned about snakes. Staff is aware of what to do if a snake bite occurs and have relevant first aid training.
GA21	Weather	H	L	E	No high element activity is to be run in extreme weather conditions including thunder, lightning & high winds. Bureau of Meteorology is checked for weather updates. Alternate activities are arranged if weather is too bad.

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
GA22	Unsafe practices	H	L	P	The Summit has developed standard operating procedures that meet industry standards to manage known or potential risks. The Summit is accredited by NARTA. Minimal practical instructor to participant ratios are required however this will vary depending on activity and the group. Facilitators undertake work that is in line with their level of training, or experience on each activity Groups are given instructions and boundaries on each activity. Supervision of group during the activity. Incident report forms are filled out for any incidents. High risk activities are run by specifically trained individuals. Facilitators have current First Aid requirements. Facilitators are required to follow Standard Operating Procedures.
GA23	Unsupervised Activities	H	L	P	Activities are packed up at the end of the day. Access to activities is restricted between scheduled activities. Guests are briefed on keeping off equipment whilst it is not in use.
GA24	Personal Safety equipment failure	H	L	Eq	Equipment complies with industry standards Equipment is used for its sole purpose Equipment is used, stored and retired according to the manufacturer's guidelines. Logs are maintained to track usage of equipment. Participants are briefed on the correct fitting and usage of equipment for the activity. Log sheets are maintained to track equipment usage Equipment is checked on a quarterly basis

Hazard	Control Strategies	Risk / Hazard	Ma	Pr	Ca
GA25	Participants must wear fully enclosed footwear. Facilitators are first aid trained. Facilitators are in radio contact with the office at all times.	Injury due to bite or sting	H	L	E

Abseiling

Element Description:

Abseiling (18 Metres)

Also located at the top of the Big Tower, participants are able to abseil down the wall in full control of the ropes with the backup safety line being controlled by the Facilitator. Key Learning: Controlling an experience. Trusting yourself to take control even when the task is not within your comfort zone.

Emergency Procedures:

All staff must be fully trained in and signed off on the following:

1. High Elements Rescue Protocol
2. Emergency Management Plan
3. First Aid Protocol
4. Incident Reporting Management

Instructors Responsibilities:

1. To have valid Cert 2 in First Aid.
2. To have a valid Working with Children Check
3. Successfully complete the online, theory based and practical training to deliver the activity
4. Successfully complete the online, theory based and practical training to deliver high rescue protocol
5. To be signed off for biannual training in all emergency procedures

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
AB01	Equipment/Structure Failure	H	L	P, Eq	Facilitators will complete a pre-activity equipment and structure checklist before each rotation of use. Annual check by third party professional carried out.
AB02	Falling from top of tower	H	L	P	Safety lines for each participant including the instructor at the top of the tower. Safety lines inspected daily to ensure they are in good condition.

					Instructor to ensure participant to be clipped into another line before disengaging safety lines.
AB03	Insufficient skill from participant.	L/M	L	P	Safety rope used by the facilitator, to control participant if necessary.
AB04	Friction burn from the rope.	M	M	P	All participants must wear gloves to minimise the risk of friction burns. If a participant experiences discomfort or a friction burn, they will be instructed to release the rope, and the instructor will safely lower them to the ground using the belay system.
AB05	Clothing, hair or some other foreign object caught in the descending device.	M	L	P	Clear signage in place. Long hair is to be tied back, clothing is to be tucked in and correct instruction is to be given to the participant. Instructor to refer to the rescue protocol
AB06	Fall from ladders	M/H	L	P	Wear helmets at all times in building Trap doors installed on each level to decrease the degree of fall.

Bag Blitz

Bag Blitz

Located on the top of Timmy's Tower. Participants are clicked into a TruBlu auto belay system. The aim is to jump out and grab the suspended bag. Then participants are automatically lowered down.

Emergency Procedures:

All staff must be fully trained in and signed off on the following:

1. Emergency Management Plan
2. First Aid Protocol
3. Incident Reporting Management

Instructors Responsibilities:

1. To have valid Cert 2 in First Aid.
2. To have a valid Working with Childrens Check
3. Successfully complete the online, theory based and practical training to deliver the activity
4. To be signed off for biannual training in all emergency procedures

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
BB01	Structure failure	H	L	P/Eq	Facilitators will complete a pre-activity checklist before each rotation of use. Third party professional to inspect annually.
BB02	Equipment Failure	H	L	P/Eq	Facilitators will complete a pre-activity checklist before each rotation of use. All equipment is inspected quarterly. Tru Blu device is sent off site for detailed inspection annually
BB03	Participants Landing on bystander	M	L	E/P	The exclusion zone is set up underneath the activities. Participants and bystanders are briefed not to enter the exclusion zone set up under the activity.
BB04	Webbing from TruBlu becomes tangled around the participant	H	L	Eq/P	Facilitators ensure that the webbing is always in front of the participant and that the device has always full retracted before connecting someone to the activity
BB05	Participant swings back into the tower	M	L	E	Participants are instructed to do a standing jump from two feet and cannot do a run-up. Participants are instructed to grab onto the bag which prevents any swinging into the tower.
BB06	Participant is injured on landing	M	L	P/E	Participants are instructed to land on two feet with soft knees.
BB07	Falling from the ladders while climbing the tower	H	M	E/P	Clients are instructed to wear safety helmets while climbing the tower. Clients are instructed to ensure that they maintain three points of contact while climbing ladders. Participants are instructed to ensure that only one person is climbing a ladder at a time.

BB08	Falling from the top of the tower	H	L	E/P/Eq	Once participants reach the top of the tower they are connected to a fall arrest strop by the facilitator. Only 6 participants are permitted to be at the top of the tower at one time. No clients are permitted to be at the top of the tower without a facilitator present who has the appropriate training
BB09	Falling through ladder hole	H	M	E/P	Trap doors are installed to ensure that people don't fall down.
BB10	Trap doors falling on participants' head while climbing	M	M	E	Participants are instructed to wear a helmet before climbing the tower. Participants are instructed to close the trapdoors once they go through them

Balance Beam

Element

Description:

Snowy River Challenge

Another team orientated challenge which includes a balance beam over the mud pit, climbing wall, cable-bridge, swing and capped off with the ever imposing Wombat Hole.

Key Learning: Again teamwork & cooperation plus dealing with confronting situations.

Emergency Procedures:

All staff must be fully trained in and signed off on the following:

1. Emergency Management Plan
2. First Aid Protocol
3. Incident Reporting Management

Instructors Responsibilities:

1. To have valid Cert 2 in First Aid.
2. To have a valid Working with Childrens Check
3. Successfully complete the online, theory based and practical training to deliver the activity
4. To be signed off for biannual training in all emergency procedures

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
L01	Participants slipping and twisting ankles and falling over.	L	L	P	Support is offered from the facilitator if needed. Spotting is also used if needed
L02	Participants slipping causing impact on edges of water pit	L	L	P	Support is offered from the facilitator if needed. Spotting is also used if needed. Cornered edges at either end of beam are padded.

Bush Challenge

Element

Description:

Bush Challenge

A timed team orientated challenge which includes a mud wall, foam pit, low wires, climbing obstacles and a memory game, finished off with a giant jigsaw puzzle with pieces collected along the way.

Key Learning: Many learning opportunities but teamwork & cooperation are core.

Emergency Procedures:

All staff must be fully trained in and signed off on the following:

1. Emergency Management Plan
2. First Aid Protocol
3. Incident Reporting Management

Instructors Responsibilities:

1. To have valid Cert 2 in First Aid.
2. To have a valid Working with Childrens Check
3. Successfully complete the online, theory based and practical training to deliver the activity
4. To be signed off for biannual training in all emergency procedures

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
BC01	Slipping down the mud wall	M	M	E/P	Encouragement, affirmation and limited physical support from the group. Participant could crawl up the hill if they don't feel comfortable in walking up. Participants are briefed to step down safely if there is a risk of falling dangerously. Participants are advised of the correct technique to climb the wall. They can be helped by another team member if they are not as confident.
BC02	Falling from the foam pit	M	M	P	Team members must act as spotters and offer as much physical support as possible on both sides of the wall. Facilitator is constantly watching what is going on and will stop the activity if it is not being done safely. Participants are offered the option of using the holds on the side wall to help them get up.
BC03	Falling off wild woozy	L	M	P/Eq	Support and spotting on the outside from teammates. Close monitoring by the facilitator. Participants are informed not to interlock fingers and have flat palms when leaning towards each other. Participants are reminded to step down safely if they are going to fall. They are visually shown this technique so it is understood.
BC04	Running into a post	L	L	P	Participants are reminded to take their time in order to complete the task safely
BC05	Falling over in the bush	L	L	P/E	Participants are reminded of the dangers of treading lightly in the bush, and that they are to be careful of branches and loose ground.
BC06	Head Impact	H	M	P, Eq	Advise participants on safest completion of activity. All participants to wear helmets

Cave

Element Description:

The Cave

Participants move through a pitch black, man-made cave, in a solo expedition towards the underground bunk room. Here they wait and listen out for the rest of their group to join them whilst remaining silent; as if the person moving through is completely alone.

Key Learning: Mental response to an often debilitating fear and controlling the use of internal dialogue. Often the fear is not of the dark itself, but the dangers that may be ahead. Once the lights are turned on, all is revealed.

Emergency Procedures:

All staff must be fully trained in and signed off on the following:

1. Emergency Management Plan
2. First Aid Protocol
3. Incident Reporting Management

Instructors Responsibilities:

1. To have valid Cert 2 in First Aid.
2. To have a valid Working with Childrens Check
3. Successfully complete the online, theory based and practical training to deliver the activity
4. Successfully complete the online, theory based and practical training to deliver high rescue protocol
5. To be signed off for biannual training in all emergency procedures

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
CV01	Falling down cave entry	M	L	P	Participant briefed on climbing down the ladder safely and correctly
CV02	Bump head	L	M	P	Participant warned to keep their head down low and kept to the ground. They must also wear helmets at all times.
CV03	Person Claustrophobic	L	L	P	Lights installed and in case person freaks out. Facilitator in cave to help out if the situation arises
CV04	Cave-in	H	L	E	Checks carried out in setup to ensure the structure is secure

Flying Fox

Element Description:

Flying Fox (146 metres)

Participants are suspended by a harness approximately 5 metres up and launch themselves from the platform located on the deck of Cabin 3 and fly across to the other side of the lake. There is also the opportunity for young children to go across in pairs or with a parent.

Key Learning: A fun introduction to high elements and trusting the safety equipment.

Emergency Procedures:

All staff must be fully trained in and signed off on the following:

1. High Elements Rescue Protocol
2. Emergency Management Plan
3. First Aid Protocol
4. Incident Reporting Management

Instructors Responsibilities:

1. To have valid Cert 2 in First Aid.
2. To have a valid Working with Childrens Check
3. Successfully complete the online, theory based and practical training to deliver the activity
4. Successfully complete the online, theory based and practical training to deliver high rescue protocol
5. To be signed off for biannual training in all emergency procedures

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
ZF06	Participants failing to make the other end.	L/M	L	E	Facilitators are to be trained in rescue procedures for flying fox. A rescue rope will be thrown to participant and pulled in to the landing platform.
ZF07	Facilitator slipping or falling from sending/catching platform	L	L	P	Facilitator securely fastened to fixed anchor before the start of the activity.
ZF08	Participants hitting high trees	L	L	E	Trees groomed regularly. Visual inspection is carried out prior to use.
ZF09	Participant falling out of waist harness whilst upside down	H	L	P, Eq	All participants will be wearing a full body. This is double check by the instructor before clicking them in and before sending.
ZF10	Helper/ catcher slipping or falling from catching platform	L	L	P	Catchers must keep away from the edge of the platform. The number of catchers on the platform is limited to prevent overcrowding.

Giant Swing Element

Description:

Giant Swing (22.5 metres)

Participants get involved in pairs and are pulled up to their choice of starting point (3 heights) by their fellow group members before releasing themselves.

Key Learning: Understanding the fear and the rewards associated with letting it go. Without the help of those around you, you cannot go anywhere.

Emergency Procedures:

All staff must be fully trained in and signed off on the following:

1. High Elements Rescue Protocol
2. Emergency Management Plan
3. First Aid Protocol
4. Incident Reporting Management

Instructors Responsibilities:

1. To have valid Cert 2 in First Aid.
2. To have a valid Working with Childrens Check
3. Successfully complete the online, theory based and practical training to deliver the activity
4. Successfully complete the online, theory based and practical training to deliver high rescue protocol
5. To be signed off for biannual training in all emergency procedures

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
RP01	Equipment/Structure Failure	H	L	P, Eq	Facilitators will complete a pre-activity equipment and structure checklist before each rotation of use. Third party professional to inspect annually.
RP02	Participant could hit obstacles during the swing.	H	L	P	Facilitator is to ensure that the swing area is clear of any obstacles for each participant, including the ladder. All clients on ground are instructed to be clear of swing zone and reminded by signage. Ladder is also signed twice to remind facilitator to move ladder and another sign located on the belay pole.

RP03	Team mates could fall over if tension is released early.	L	L	P	Instruct clients on the Giant Swing to not touch the release cord until instructed to and wait for the countdown to pull the release cord. Facilitator will complete Pre-activity checklists to look for any wear in the rope. Rope will be changed over if there is any fraying which could result in it snapping early. Team mates are instructed to keep a metres distance between each other in order the reduce injuries if they fall over .
RP04	Participants release themselves from the cable instead of the hauling rope.	H	L	P	Clear, correct, visual instruction is given to each participant, and a second separate backup line is attached to the participant This is check in the pre-activity check. .
RP05	Participant catches body part/clothing in pulleys	M	L	P	Participants are clearly instructed not to touch certain devices. pulleys are out of reach covered.
RP06	Carabiners not connected properly	H	L	P	Carabiners are always double checked/ or buddy system is used using the 5 point (one person) or 7 point (2 people) checking system. Clear instruction posted at every activity. Participants are connected to two separate Carabiners
RP07	Participants leg gets caught on rope at top of the swing	M	L	P, Eq	Facilitator ensures the rope is away from participant's leg and wraps it around the post to ensure it's out of the way. They are instructed that they are not allowed to pull the release pin until they have heard a count down. Instructor have the rope guided away from their legs in case they pull the release early.
RP08	Participant hits ladder	M	L	P	Ladder is designed to be moved out of the way first before participants are hauled up into position. It has 2 large signs to remind facilitators and there is another located on the belay pole.
RP10	Participant falling out of waist harness whilst upside down	H	L	P, Eq	All participants will wear a full body harness. This is double checked prior to participant getting clicked into the swing

High Wire

Element Description:

High Wire (8.5 metres)

Participants work in pairs and each climb up a gum tree by way of a ladder, then steel pegs before making it to the cable. At this point the pair will move out towards each other and meet at the centre of the cable, give a "high-5" before they attempt to firstly sit down and then lay down along the wire, all whilst being supported below on the ropes by the rest of their teammates. Key Learning: Trust in your teammates, mental focus and how to chip away at a task.

Emergency Procedures:

All staff must be fully trained in and signed off on the following:

1. High Elements Rescue Protocol
2. Emergency Management Plan
3. First Aid Protocol
4. Incident Reporting
- Management 5.

Instructors Responsibilities:

1. To have valid Cert 2 in First Aid.
2. To have a valid Working with Childrens Check
3. Successfully complete the online, theory based and practical training to deliver the activity
4. Successfully complete the online, theory based and practical training to deliver high rescue protocol
5. To be signed off for biannual training in all emergency procedures

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
HW01	Equipment/Structure Failure	H	L	P, Eq	Facilitators will complete a pre-activity equipment and structure checklist before each rotation of use. Third party professional to inspect annually.
HW02	Ladder slipping from tree	M	L	P	Ladder is always tied at top of the tree. This is apart of the pre-activity check list
HW03	Participant slipping from tree hold	L	M	P	Participant will simply swing out from tree. Anchor point half way along cable prevent participant hitting the other climber. Belayers will have the rope tight which will cause minimal swinging.
HW04	Participant Belay system fails	M	L	P	3 participants are required to operate the device. Are given clear instructions included adults and other participants. Facilitators also have full supervision and control of belay teams and will make adjustments accordingly to have an adult at the rear of the belay system
HW05	Participant slipping off wire	L	M	P	Correct footwear and appropriate clothing give protection against grazing. Closed toes footwear is mandatory.

HW06	Participant falling out of waist harness whilst upside down	H	L	P, Eq	All participants will be in a full body harness, which is double checked prior to getting clicked in.
HW07	Participant helmet getting caught on wire - causing strangulation.	H	L	P/Eq	Facilitators have been trained if this is to happen to lower the participant then unhook the helmet. This will relieve the strangulation. Please refer to the high rescue protocol
HW08	Tree failure	M	M	Eq	Annual arborist report conducted and recommendations acted upon

Inflatable City

Element

Description:

Inflatables

Race your friends through our mirror-image Adrenaline Rush obstacle course in teams and one-on-one challenges before embarking on an epic game of Human Foosball, all within our purpose-built stadium. Key Learning: Fun, fun and a bit more fun!

Emergency Procedures:

All staff must be fully trained in and signed off on the following:

1. Emergency Management Plan
2. First Aid Protocol
3. Incident Reporting Management

Instructors Responsibilities:

1. To have valid Cert 2 in First Aid.
2. To have a valid Working with Childrens Check
3. Successfully complete the online, theory based and practical training to deliver the activity
4. To be signed off for biannual training in all emergency procedures

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
INC01	Participant falls off the inflatable	M	L	P	Instruct participants how to use the equipment safely with an in depth brief.
INC02	Participant lands awkwardly	M	M	P	Number of participants at any one stage on the equipment is limited according to activity. Padding placed on the ground in the entry and exit points. Participants briefed on each activity

INC03	Participant collides with another participant	M	M	P	Instructed to move through activities in single file and wait until each element is free before moving onto the next one
INC04	Activity deflates while participants are on it	L	L	Eq	Instructor informs participants to stop what they are doing and climb off safely
INC05	Participant gets burn on skin from coming down too fast	L	M	Eq/P	Participants warned to keep elbows and knees off the sides when sliding down.
INC06	Inflatable rips	L	L	Eq	Inflatables are checked for general wear and tear as per use.
INC07	Entrapment when deflating	L	L	Eq	Instructions are given in regards to inflatables losing power and deflating unannounced. Whistle is used when an emergency evacuation of the inflatable is needed.
INC08	Participant falls on star picket	H	L	P	Pickets are capped off and are placed out of the way. Participants are notified of the dangers of falling on a star picket.
INC09	Moving the inflatables	M	L	P	Facilitators are warned of the dangers of moving inflatables by themselves so they are to ensure that they are lifting correctly and with someone else.
INC10	Head Injury	L	L	P	Participants are briefed not to run through Foomat and to look out for steel poles.

Initiatives

Element Description:

INITIATIVE ACTIVITIES (multiple initiative run in a rotation average 20 min each)

These introductory problem-solving challenges and scenarios are designed to discover the dynamics of small groups and create opportunities for growth and development. These are generally followed up with a Values Discussion which is led by a Summit Facilitator, where key outcomes and situations are discussed and groups can then design a set of Values specific for their group. These Group Values are addressed throughout the duration of camp to aid in achieving outcomes designed by the overall Group Leaders.

Our Facilitators are trained to discover learning outcomes from all our activities and will use their expertise to alter these challenges to suit the needs or challenges of the group. Items and scenarios such as blindfolds, mute people & physical handicaps can be introduced to alter the dynamics of the group & create topics of discussion.

- Go-Go-Stop
- Half Pipe
- Key Punch
- Mousetraps
- The J-Bomb

- Tiles
- Treasure Chest
- Trust Games
- Helium Stick

Emergency Procedures:

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3. Incident Reporting Management

Instructors Responsibilities:

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2. To have a valid Working with Childrens Check
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Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
IN01	Blindfolded participant trips	L/M	M/H	E/P	Participants are asked to walk slowly and have their hands out at all times
IN02	Muscle Strain/Exhaustion	M	M	P	Participants need to monitor their physical condition and stop if required
IN03	Snake Bite	H	L	E	Participants warned about snakes and what to do if they see one. Staff have first aid qualifications to deal with snake bites
IN04	Trip / Fall	M	M	E/P	All obstacles are removed where possible
IN05	Mousetrap snaps on participants foot	L	L	P/Eq	Facilitator keeps a close eye on instructions given from the participant Clear instructions are to be given to all participants Responsible participant's only to give instructions
IN06	Collision between participants	M	L	P	Facilitators are to monitor participants movement throughout activity

Jump Free

Emergency Procedures:

All staff must be fully trained in and signed off on the following:

1. Emergency Management Plan
2. First Aid Protocol
3. Incident Reporting Management

Instructors Responsibilities:

1. To have valid Cert 2 in First Aid.
2. To have a valid Working with Childrens Check
3. Successfully complete the online, theory based and practical training to deliver the activity
4. Successfully complete the online, theory based and practical training to deliver high rescue protocol
5. To be signed off for biannual training in all emergency procedures

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
JF01	Structure failure	H	L	P/Eq	Facilitators will complete a pre-activity equipment and structure checklist before each rotation of use. Third-party professional to inspect annually.
JF02	Equipment Failure	H	L	P/Eq	Facilitators will complete a pre-activity checklist before each rotation of use. All equipment is inspected quarterly. Quick flight device is sent off-site for detailed inspection annually by the manufacturer.
JF03	Participants Landing on bystander	M	L	E/P	The exclusion zone is set up underneath the activities. Participants and bystanders are briefed not to enter the exclusion zone set up under the activity.
JF04	Webbing from Quickflight becomes tangled around the participant	H	L	Eq/P	Facilitators ensure that the webbing is always in front of the participant and that the device has always full retracted before connecting someone to the activity
JF05	Participant swings back into the tower	M	L	E	Participants are instructed to step off of the tower and not to jump.
JF06	Participant is injured on landing	M	L	P/E	There is a crash mat for participants to land on positioned in the landing area. Participants are instructed to land on two feet with soft knees.
JF07	Falling from the ladders while climbing the tower	H	M	E/P	Clients are instructed to wear safety helmets while climbing the tower. Clients are instructed to ensure that they maintain three points of contact while climbing ladders. Participants are instructed to ensure that only one person is climbing a ladder at a time.

JF08	Falling from the top of the tower	H	L	E/P/Eq	Once participants reach the top of the tower they are connected to a fall arrest strop by the facilitator. Only 6 participants are permitted to be at the top of the tower at one time. No clients are permitted to be at the top of the tower without a facilitator present who has the appropriate training
JF09	Falling though ladder hole	H	M	E/P	Trap doors are installed to ensure that people don't fall down.
JF10	Trap doors falling on participants head while climbing	M	M	E	Participants are instructed to wear a helmet before climbing the tower. Participants are instructed to close the trapdoors once they go through them

Laser Skirmish

Element

Description:

Laser Skirmish

A fantastic team building activity that requires participants to work together, strategize and find solutions in order to claim victory. Practice field as well as a fantastic Bush Laser Valley complete with main bases but countless natural & man-made hide-outs.

*Note: (Camouflage gear is provided to Half-Day Laser Packages only.)

Key Learning- Success often requires the support of a coercive team. Fun is guaranteed!

Emergency Procedures:

All staff must be fully trained in and signed off on the following:

1. Emergency Management Plan
2. First Aid Protocol
3. Incident Reporting Management

Instructors Responsibilities:

1. To have valid Cert 2 in First Aid.
2. To have a valid Working with Childrens Check
3. Successfully complete the online, theory based and practical training to deliver the activity
4. To be signed off for biannual training in all emergency procedures

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
LS01	Drowning in water	H	L	P	Supervision of participant by staff members. Participants warned of the dangers of water around course and informed to keep out of it.
LS02	Muscle Strain/Exhaustion	M	M	P	Participants need to monitor their physical condition and stop if required
LS03	Snake Bite	H	L	E	Participants warned about snakes and what to do if they see one. Staff have first aid qualifications to deal with snake bites
LS04	Trip / Fall	M	M	E/P	All obstacles are removed where possible

Leap of Faith

Element

Description:

Leap of Faith (8 metres)

Participants climb up an external tower at the Big Tower and stand on the edge of the platform and attempt to jump off and reach a trapeze bar suspended in front of them. Once they grab it they can hang upside down by their knees before straightening their legs and being lowered to the ground. Key Learning: The difference between reality and what the mind can create. The challenge is often not as big as what your mind is telling you.

Emergency Procedures:

All staff must be fully trained in and signed off on the following:

1. High Elements Rescue Protocol
2. Emergency Management Plan
3. First Aid Protocol
4. Incident Reporting Management

Instructors Responsibilities:

1. To have valid Cert 2 in First Aid.
2. To have a valid Working with Childrens Check
3. Successfully complete the online, theory based and practical training to deliver the activity
4. Successfully complete the online, theory based and practical training to deliver high rescue protocol
5. To be signed off for biannual training in all emergency procedures

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
LF01	Equipment/Structure Failure	H	L	P, Eq	Facilitators will complete a pre-activity equipment and structure checklist before each rotation of use. Third party professional to inspect annually.

LF02	Participants hits ground on descent	H	L	P	Facilitators are properly trained to belay safely and Padded mat is placed on ground in landing zone Facilitators would have completed mandatory test jumps to display their competencies in controlling the descent.
LF03	Participant slipping off jump board	L	L	P	Facilitator always gives clear instruction before participant walks out onto jump board to jump on facilitators call. The facilitator must always be prepared in case participant does not listen properly.
LF04	Carabiners not connected properly	H	L	P	Carabiner are always double checked and squeeze test carried out before starting.
LF05	Participant could swing back into Platform	L/M	M	E	Platform retracts after jump is completed. Participant is lowered down straight away as soon as they start falling.
LF06	Participant falling out of waist harness whilst upside down	H	L	P, Eq	All participants will also wear a chest harness. Both harnesses are double checked prior to getting clicked in.

Monster Course

Element

Description:

Monster Course

All groups participate in this ever-evolving obstacle course simultaneously, which is preempted with some fun, competitive challenges to set the mood and also identify the group that is going to get an edge above the rest. Groups set off around the course (which can be altered in intensity to suit each booking group) and are faced with a range of physical challenges, mental puzzles and tests of skill and endurance whilst also trying to produce the best time. Whether they lead their team or get dragged around by them, participants will end up wet & muddy and with a great sense of achievement having completed something they thought they couldn't or shouldn't do! Love it or hate it, the Monster Course is an experience they won't soon forget.

Emergency Procedures:

All staff must be fully trained in and signed off on the following:

1. Emergency Management Plan
2. First Aid Protocol
3. Incident Reporting Management

Instructors Responsibilities:

1. To have valid Cert 2 in First Aid.
2. To have a valid Working with Childrens Check
3. Successfully complete the online, theory based and practical training to deliver the activity
4. To be signed off for biannual training in all emergency procedures

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
M01	Drowning in water	H	L	P	Supervision of participant by staff members
M02	Muscle Strain/Exhaustion	M	M	P	Participants need to monitor their physical condition and stop if required
M03	Trip / Fall	M	M	E/P	All obstacles are removed where possible and correct instructions are given to safely complete activities.

Nail Walk

Element Description:

Snake & Nails

An indoor/outdoor session where participants get the opportunity to interact with one of our carpet python's (great photo opportunities here) and also learn about their lifestyle as well as that of local venomous snakes. The second aspect of the session involves the unique challenge of walking across a Bed of Nails. Key Learning: Relaxing your fear instead of suppressing it and also realising when our fear is irrational and exaggerated. Knowledge is power.

Emergency Procedures:

All staff must be fully trained in and signed off on the following:

1. Emergency Management Plan
2. First Aid Protocol
3. Incident Reporting Management

Instructors Responsibilities:

1. To have valid Cert 2 in First Aid.
2. To have a valid Working with Childrens Check
3. Successfully complete the online, theory based and practical training to deliver the activity
4. To be signed off for biannual training in all emergency procedures

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
NA01	Participant trips over.	M	L	P	Participants are to have no clothing in the immediate area of the nail eg. Roll up long pants
NA02	Participant could lose balance and step on edge of nails	M	L	P	Participants can have some assistance with balancing if they feel they need it. Borders added to edges to prevent standing on side nails.
NA03	Participant's feet could be penetrated by the nails	L	M	Eq	Tips of nails have been blunted. First aid kit with swabs, antiseptic cream and band aids is provided at the activity.
NA04	Infection caused by penetration	H	L	Eq	Board is sprayed with Corona Eliminator between each participant to disinfect the board. Each participant's feet are treated with a medical grade disinfectant prior to commencing.

Reptiles

Element Description:

Snake & Nails

An indoor/outdoor session where participants get the opportunity to interact with one of our carpet python's (great photo opportunities here) and also learn about their lifestyle as well as that of local venomous snakes. The second aspect of the session involves the unique challenge of walking across a Bed of Nails. Key Learning: Relaxing your fear instead of suppressing it and also realising when our fear is irrational and exaggerated. Knowledge is power.

Emergency Procedures:

All staff must be fully trained in and signed off on the following:

1. Emergency Management Plan
2. First Aid Protocol
3. Incident Reporting Management

Instructors Responsibilities:

1. To have valid Cert 2 in First Aid.
2. To have a valid Working with Childrens Check
3. Successfully complete the online, theory based and practical training to deliver the activity
4. To be signed off for biannual training in all emergency procedures

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
RP01	Bite from animal	L	L	P	All our reptiles are handled regularly and they all have good temperaments. First aid on hand if required. Our snakes are kept locked up in our enclosures. Mood of reptiles are also monitored and are not brought out if they are agitated.
RP02	Spread of germs	L	M	P	Participants are encouraged to wash their hands after the activity Hand sanitizer is provided.

Rock Climbing Wall

Element

Description:

Rock Wall (11.5 metres)

With 3 levels including a tyre climb (6 metres), flat wall and overhang there is an opportunity for participants to get involved at any level they feel able, from just getting their feet off the ground to racing teammates at timed challenges.

Key Learning: Determination, taking one more step when all seems impossible or impassable.

Emergency Procedures:

All staff must be fully trained in and signed off on the following:

1. High Elements Rescue Protocol
2. Emergency Management Plan
3. First Aid Protocol
4. Incident Reporting Management

Instructors Responsibilities:

1. To have valid Cert 2 in First Aid.
2. To have a valid Working with Childrens Check
3. Successfully complete the online, theory based and practical training to deliver the activity
4. Successfully complete the online, theory based and practical training to deliver high rescue protocol
5. To be signed off for biannual training in all emergency procedures

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
RC01	Equipment/Structure Failure	H	L	P, Eq	Facilitators will complete a pre-activity equipment and structure checklist before each rotation of use. Third party professional to inspect annually.
RC0	Participant Belay system fails	M	L	P	3 participants are required to operate the device. Are given clear instructions included adults and other participants. Facilitators also have full supervision and control of belay teams and will make adjustments accordingly to have an adult at the rear of the belay system
RC03	Carabiners not connected properly	H	L	P	Carabiners are always double checked and squeeze test carried out prior to starting.

RC04	Collision with wall	L	L	P	Participants are to be directed to get into the correct lowering position and lowered slowly in a controlled manner while also wearing a helmet. The last belayer will control the decent slowly based on their training.
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Tank Ride

Element Description:

Tank Ride (Not an activity)

The Army Tank experience is often used as a “reward” for our school programs where outstanding participants (voted by their peers) get the unique opportunity to jump in and get driven through a man-made rough terrain course! *Note: The Tank is also included with our Laser Skirmish Birthday Party Package where all participants get to be involved in a “hot lap”.

Emergency Procedures:

All staff must be fully trained in and signed off on the following:

1. Emergency Management Plan
2. First Aid Protocol
3. Incident Reporting Management

Instructors Responsibilities:

1. To have valid Cert 2 in First Aid.
2. To have a valid Working with Childrens Check
3. Successfully complete the online, theory based and practical training to deliver the activity
4. To be signed off for biannual training in all emergency procedures

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
TR01	Fire in cabin	M	L	Eq	Fire proof wall between engine and cabin. Fire extinguisher in cabin
TR02	Participant bumping head	M	M	P	Participant are instructed to hold on in specific areas dependent on where they are seated before ride begins
TR03	Hitting obstacles or rolling tank	L	M	P	Facilitator have appropriate training Tank is moving at low speeds, Extremely low centre of gravity
TR04	Burns	L/M	L	P	Instruct to climb up side opposite exhaust and not to touch it. Cage has been put over exhaust.

Scavenger Hunt

Element Description:

Groups work together to complete a list of challenges ranging from finding a yellow flower to planking for 1.5 minutes and doing a group handstand against a wall. The goal for each group is to get as many of these challenges done in the rotation and compete with other tribes from their group to get the most points.

Emergency Procedures:

All staff must be fully trained in and signed off on the following:

1. Emergency Management Plan
2. First Aid Protocol
3. Incident Reporting Management

Instructors Responsibilities:

1. To have valid Cert 2 in First Aid.
2. To have a valid Working with Childrens Check
3. Successfully complete the online, theory based and practical training to deliver the activity
4. To be signed off for biannual training in all emergency procedures

Hazzard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
SC1	Internal Road accident	H	L	P	The staff member leads the groups and minimize any internal road crossing. In addition internal roads are speed limit signed and drivers have to sign the driver policy.
SC2	Trip Hazard	L	L	E	Clear visual are given on certain trip hazards and clear walkways are marked
SC3	Ant Bite	L	M	E	If an ants' nest is identified, that area is avoided and reported to maintenance.

Sky Bridge

Element Description:

Sky Bridge (60 metres)

Clients walk out across the wobbly bridge which spans the width of the lake and make their way across using strength and balance to support them. This can be one of the more physically demanding activities on offer but also hugely rewarding.

Key Learning: Once you get it right, it's just a matter of repetition. Remember that your actions can affect others' experience.

Emergency Procedures:

All staff must be fully trained in and signed off on the following:

1. High Elements Rescue Protocol
2. Emergency Management Plan
3. First Aid Protocol
4. Incident Reporting Management

Instructors Responsibilities:

1. To have valid Cert 2 in First Aid.
2. To have a valid Working with Childrens Check
3. Successfully complete the online, theory based and practical training to deliver the activity
4. Successfully complete the online, theory based and practical training to deliver high rescue protocol
5. To be signed off for biannual training in all emergency procedures

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
SW01	Equipment/Structure Failure	H	L	P, Eq	Facilitators will complete a pre-activity equipment and structure checklist before each rotation of use. Third-party professional to inspect annually.
SW02	Incorrect attaching to the cable	H	L	P	Correct and sufficient training and qualifications for the facilitator. Double check will be carried out prior to starting.
SW03	Participants gets stuck and can't move	L/M	L/M	P	Facilitators are trained in rescue procedures. Steps are supported and rail gives participant support. Participants are immediately asked to climb down holding onto railing.
SW04	Participants fall from entry and exit	H	L	P	
SW05	Facilitator/participant fall off platform	H	L	E	Facilitator/Participants are securely fastened to fixed point. Participant must stand behind Facilitator/Assistant away from edge when being clipped in or out of the system. Assistants are visually shown correct process of unclipping participants.
SW06	Slip or fall while climbing stairs	L/M	L/M	P	Ensure hand rails are always used, walking slowly on stairs and grip tape is attached to reduce slipping.

Tash's Ladder

Element

Description:

Tash's Ladder (17 metres)

Participants climb up a series of ladders to the top of the Rockwall tower before starting their ascent up a wobbly ladder where the challenge is to get as high as possible, lean forward and then let go with arms raised wide. Key Learning: A genuine commitment is required to conquer the instinct to stop climbing.

Emergency Procedures:

All staff must be fully trained in and signed off on the following:

1. High Elements Rescue Protocol
2. Emergency Management Plan
3. First Aid Protocol
4. Incident Reporting Management

Instructors Responsibilities:

1. To have valid Cert 2 in First Aid.
2. To have a valid Working with Childrens Check
3. Successfully complete the online, theory based and practical training to deliver the activity
4. Successfully complete the online, theory based and practical training to deliver high rescue protocol
5. To be signed off for biannual training in all emergency procedures

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
WL01	Equipment/Structure Failure	H	L	P, Eq	Facilitators will complete a pre-activity equipment and structure checklist before each rotation of use. Third party professional annually inspects.
WL02	Excessive movement in ladder	M	M	P	A second support pole prevents the ladder from moving excessively.
WL03	Carabiners not connected properly	H	L	P	Carabiner are always double checked and a squeeze test is carried out prior to starting.
WL04	Facilitator/participant falling from tower	H	L	P	Facilitator and participant are stoppped in to anchor points in building at all times. These safety stops are inspected prior to use.
WL05	Participants could slip while climbing	L	L	P	Rope kept very tight to ensure minimal fall to no fall will take up place.
WL06	Fall from ladders	M/H	L	P	Wear helmets at all times in building plus sufficient instruction given.

Snowy River Challenge

Element Description:

Snowy River Challenge

Another team orientated challenge which includes a balance beam over the mud pit, climbing wall, cable-bridge, swing and capped off with the ever imposing Wombat Hole. Key Learning: Again teamwork & cooperation plus dealing with confronting situations.

Emergency Procedures:

All staff must be fully trained in and signed off on the following:

1. Emergency Management Plan
2. First Aid Protocol
3. Incident Reporting Management

Instructors Responsibilities:

1. To have valid Cert 2 in First Aid.
2. To have a valid Working with Childrens Check
3. Successfully complete the online, theory based and practical training to deliver the activity
4. To be signed off for biannual training in all emergency procedures

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
SC01	Slipping off the pole over the mud pit	L/M	L/M	P	Encouragement, affirmation and limited physical support from the group. Participant could crawl over if don't feel comfortable in walking across. Participants are briefed to step off safely if there is a risk of falling dangerously.
SC02	Falling from the challenge team wall	M	L	P	Team members must act as spotters and offer as much physical support as possible on both sides of the wall. Facilitator is constantly watching what is going on and will stop the activity if it is not being done safely.
SC03	Falling from Burmese bridge	L	L	P	Support from teammates and close monitoring by the facilitator.
SC04	Claustrophobia in the tunnel	L	L	P	Two removable viewing holes to let light in and large enough to get people out. People are to move through the tunnel in pairs.
SC05	Tunnel Collapses	H	L	E	Tunnel is checked quarterly and as per use after extreme weather. Participants are aware that there is an emergency exit half way for emergencies. Staff members are trained to keep an eye on the tunnel at all times.

SC06	Slipping from the team swing.	L	L	P	Participants are encouraged to make sure they can hold their own weight before swinging. Sufficient tan bark on the ground to cushion the fall. Participants are spotting people who are on the swing. Participants are instructed to hold onto waists and not legs when catching or assisting to swing.
SC07	Head Impact	H	M	P, Eq	Advise participants on safest completion of activity. All participants to wear helmets

Summit Window

Element

Description:

Summit Window (21 metres)

Participants firstly ascend the 18-metre Tower via a series of internal ladders and climb an additional 3-metre pole before reaching a small platform at the very top. Whilst still holding the pole, participants then lean backwards as far as they can before the real challenge begins when they bring their hands out to the sides into "full-flight". Key Learning: Sometimes when you push through your fear you will experience an incredible sense of freedom! Letting go is the key.

Emergency Procedures:

All staff must be fully trained in and signed off on the following:

1. High Elements Rescue Protocol
2. Emergency Management Plan
3. First Aid Protocol
4. Incident Reporting Management

Instructors Responsibilities:

1. To have valid Cert 2 in First Aid.
2. To have a valid Working with Childrens Check
3. Successfully complete the online, theory based and practical training to deliver the activity
4. Successfully complete the online, theory based and practical training to deliver high rescue protocol
5. To be signed off for biannual training in all emergency procedures

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
GW01	Equipment/Structure Failure	H	L	P, Eq	Facilitators will complete a pre-activity equipment and structure checklist before each rotation of use. Third party professional to inspect annually.
GW02	Participant slipping from top of platform	M	M	P	Participant is always given clear instruction before climbing pole. Ensure participant is steady and focused before letting go.

					Facilitator always has participant tightly locked off so no slipping is possible.
GW03	Carabiners not connected properly	H	L	P	Carabiners are always double checked and squeeze test carried out prior to use.
GW04	Facilitator/participant falling from tower	H	L	P	Facilitator and participant are stropped in at all times Strops are inspected daily prior to use.
GW05	Participants could slip while climbing	L	L	P	Rope kept very tight to ensure minimal fall to no fall possible.
GW06	Fall from ladders	M/H	L	P	Wear helmets at all times in building and sufficient instruction given.

Water Activities

Element

Description:

Swimming and canoeing which is not offered as an activity but allows guests to self run then after they have completed a Water Safety Contract.

Participants whoosh down our waterslide

Emergency Procedures:

All staff must be fully trained in and signed off on the following:

1. Emergency Management Plan
2. First Aid Protocol
3. Incident Reporting Management

Instructors Responsibilities:

1. To have valid Cert 2 in First Aid.
2. To have a valid Working with Childrens Check
3. Successfully complete the online, theory based and practical training to deliver the activity
4. Successfully complete the online, theory based and practical training to deliver high rescue protocol

5. To be signed off for biannual training in all emergency procedures

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
W01	Participant could hit the bottom when diving off any of the water structures or activities.	M/H	M	P	Participants are not allowed to dive. Rules are specified at water front
W02	Participant could hit the bottom when jumping off any of the activities.	L	M	P	Staff monitors water levels and when water is low structures are closed.

W03	Participant could drown while swimming or using any of the watercraft.	H	L	P	All participants must wear a Personal Floatation Device (PFD) when using any of the watercrafts. Group leaders are informed of their responsibilities with participants on the water. Swimming is only allowed in specific lane roped areas.
W04	Participant could get hypothermia.	M	L	P	Conditions are monitored by staff, and dry clothes and hot showers are close by.
W05	Participants go down with more than one person resulting in injury	M	M	P	Staff instructs participants to go down in either singles or pairs, Staff member running waterslide to monitor. Instruct that person at back must push off person in front at the end to separate.

SECTION 2 : General Site

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
GS01	Buildings unstable	H	L	E	Construction meets relevant building codes
GS02	Site uninsured	H	L	P	The Summit holds public/product liability insurance
GS03	Injury due to OHS issue	M	L	P	The Summit has a commitment to managing OHS issues The Summit has a designated safety officer
GS04	Struck by vehicle while crossing road	H	L	P/Eq	Relevant signage is in place around the site Barriers are in place to decrease the risk of someone running across the road
GS05	Vehicle enters a restricted area	L	L	P	Restricted areas are cordoned off
GS06	Guest parking in undesignated areas	L	L	P	Guests are encouraged to park vehicles in designated spaces The Summit map provides clear parking information

GS07	Missing person	H	L	P	Participants briefed on meeting places and times. Group numbers confirmation form filled out on arrival and stored in group folder Emergency evacuation procedures are in place to search all areas of the camp if needed
GS08	Unsupervised water access/Drowning	H	M	P/E	Rescue devices are onsite and in place. Water rules are outlined to the group leaders, prior to arrival and on arrival. Water rules outlined to all guests on water being out of bounds unless waiver is signed or Summit Staff are supervising. Water rules are outlined by the waterfront

GS09	Faulty playground equipment	M	L	Eq/P	Equipment meets building code expectations. Equipment is checked prior to use. Sporting equipment is kept in good condition The Summit encourages adult supervision of all recreational activities.
GS10	Faulty maintenance equipment	H	L	Eq	Maintenance shed is cordoned off to restrict guest access. Tools are stored in the maintenance shed or locked in work vehicle. During major construction areas are sectioned off to restrict access. The Summit promotes a safe working environment. The Summit has a designated chemical and dangerous goods storage area. Material safety data sheets are maintained.
GS11	Site hazards creating injury, paths, tracks, trees etc.	H	L	E	Trees are checked by an arborist on an annual basis Trees are cut back as needed Paths are cleared and general maintenance conducted to reduce risk Designated guest activity locations display relevant caution signs

GS12	Fire on site	H	L	E	The Summit meets Australian Standards in relation to number of hydrants, hoses and extinguishers, eliminated exit signs, and equipment maintenance. Fire safety equipment is checked by a certified licence provider Smoke alarms are installed onsite. Fire hydrants are available in every kitchen with cooking facilities. Signage identifies marshalling areas and fire extinguishers. Emergency procedures are explained to the group leader as a part of their rules and regulations Groups are briefed on Emergency Evacuations.
GS13	Child protection incident	M	L	P	All staff undergo mandatory working with children checks before they start employment. The Summit has a child protection policy in place. Staff are easily identifiable by uniform. All guests are to report to office when they arrive and logged.

GS14	Unauthorised disclosure of information	L	L	P	Information obtained is only for express purpose. Access and storage of information meets privacy act requirements. Information obtained as required under the freedom of information act
GS15	Medical Emergency	H	M	P	Information is obtained identifying allergies, special needs & other health related injuries The Summit has a policy of not administering anything ingestible, injectable or topical. There is appropriate emergency vehicle access onsite. All facilitators hold a current first aid certificate.
GS16	Incident due to bad access	L	L	Eq	There is wheelchair access throughout the site. Safety bars have been installed in disabled bathrooms. Activities are modified due to access / ability

GS17	Disruptive client behaviour	M	L	P	The Summit is a drug free site. Smoking is not permitted in any building and only in designated areas Action will be taken for infringement of these policies There is a general presence of staff on duty at all times Behavioural contracts are in place for all groups Rules and responsibilities are outlined to the group before and at time of arrival. Police are called if the situation was to get out of hand.
GS18	Security Issue - Intruder, loss of property, assault	M	L	P	All Staff are easily identified by a specific uniform There is a general presence of staff on duty at all times Summit staff have access to all rooms
GS19	Accommodation fault	M	L	Eq	Adequate sleeping accommodation is provided for all guests. Separate allocation for males and females is provided. Group leader accommodation is within easy access for participants if required. Group leaders and groups are provided with relevant rules and responsibilities. Hot water units have restricted water temperatures on all hot water systems. Evacuation procedures and signage in each room Flyscreens are provided in each room.
GS20	Housekeeping Issues	M	L	P/Eq	Chemicals are stored appropriately for their use. All cleaning materials are stored when not in use. Cleaning in progress signs are used. Accommodation buildings are thoroughly cleaned after the group has vacated. Staff are not to be in the room alone with participant. When cleaning staff knock, and only enter the room if is unlocked and vacant Call out. Mattresses and beds are checked and replaced when required. Toilets are cleaned during minimal or unlikely times of use to minimise use of with wet floors. guests contact

GS21	Dietary and food related issues	H	M	P	Information is obtained from group leaders prior to visiting on special dietary needs or other health related issues Separate allocation for males and females is provided. The Summit advises when the participant will need to supply their own food High risk foods such as nuts are not stored or used onsite Guests with special dietary needs will collect meals separately Dietary meals are separately labelled Food Service runs approximately 45 mins after which food is removed to meet food safety and hygiene standards Gloves are to be worn when serving.
GS22	Emergency procedures / Injury	M	H	P/E	The Summit has emergency procedures in place. Standard operating hours are from 8.30am – 5pm, 24 hour emergency assistance is available. Emergency procedures are explained to the group leader and provided in the welcome pack. Contact details for local facilities (doctors / chemists) available. Groups briefed on evacuation procedures. Transport of a guest is only to happen if there is no other feasible option. Permission needs to be gained by parent, guardian or leader if a Summit staff member transports them.
					Summit staff member must have a licence to be driving a registered car that has insurance. Employee has a valid working with children's check. First aid is to be provided by the group if possible. Staff have relevant first aid qualifications. Ambulance is called if more serious medical.

SECTION 3: Summit Survivor/Obstacle Mayhem

Each obstacle will note which course the obstacle is used on by the following symbols: SS=Summit survivor, OM=Obstacle Mayhem

Element Description:

Obstacle Mayhem

Think Monster Course but on a much grander scale!! This course is highly customisable to suit any groups needs. If you want a higher physical fitness component, or just more fun in the mud then this experience, is sure to hit the spot. This is a must-do if you want to bring your team together through a physically challenging endurance challenge.

Summit Challenge

Based on our EPIC annual event "The Summit Survivor", this 5km course with up to 34 obstacles, is the most obstacle dense private obstacle course available. This adrenaline-pumping course will test both your physical stamina and mental endurance as you race around our undulating bush course. If you're wanting something truly unique then this is the activity for you.

Emergency Procedures:

All staff must be fully trained in and signed off on the following:

1. High Elements Rescue Protocol
2. Emergency Management Plan
3. First Aid Protocol
4. Incident Reporting Management

Instructors Responsibilities:

1. To have valid Cert 2 in First Aid.
2. To have a valid Working with Childrens Check
3. Successfully complete the online, theory based and practical training to deliver the activity
4. Successfully complete the online, theory based and practical training to deliver high rescue protocol
5. To be signed off for biannual training in all emergency procedures

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
G1	Fall from height	M	M	P/Eq	Soft fall is provided under all high elements where there is a risk of falling
G2	Trip/Slip/Fall	M	M	P/E	Paths are clearly marked and clear of debris
G3	Drowning	H	M	P/E	All water obstacles have a person with water qualifications supervising at all times
G4	Participant falls on another participant	M	M	P	Participants are advised to work together and use the appropriate holds at each of the obstacles
G5	Participant falls on an obstacle	M	M	P/Eq/E	Participants are under supervision

Shock Therapy (SS)

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
1a	Participant has heart attack due to electric shock	H	L	Eq	The activity has insulators in place to reduce the risk of injury The electricity is controlled by and energiser Signs are placed up in the area informing of the risks involved Its recommended that participants with known heart conditions do not participate
1b	Participant receives burn from electric shock	M	L	E	Equipment is set up correctly and earthed appropriately Activity is supervised to ensure participants are safe at all times and no one tampers with the equipment
1c	Electric Shock	H	L	Eq	Electrician has signed off on Shock therapy equipment. Installed Residual Current Device to eliminate the risk of failure to energiser box, if there was failure of the energiser box mains current is eliminated 100%. Voltage has been checked to 2000volts.

Claustrophobic Cage (SS)

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
2a	Cage falls on participants	H	L	Eq	Proper supports are in place to ensure that the cage is secured at all times Activity is supervised during running of the event
2b	Participant freaks out from claustrophobia	M	M	P	Activity is shut down until it is safe Life guard is on duty at all times to perform a rescue if needed If anyone feels claustrophobic they are instructed to complete it along the edge of the course
2c	Participant gets injured under the cage	M	L	Eq	Life guard will assist the participant to exit the cage
2d	Participant starts to drown	H	L	P	Lifeguard on duty observing participants entering the water and completing the activity Limit number of 10 people at a time

Muddy Mountain (SS,OM)

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
3a	Slip down mud wall	L	M	E	Ropes hanging down for participants to use to pull themselves up the mud hill
3b	Rope burn	L	L	P	Participants are advised not to wrap rope around their arms Some ropes will have knots to make gripping easier Mud hill has foot holds to make it easier for uncertain participants
3c	Fall onto another participant	L	M	P	Participants are instructed to only grab a rope once each person has finished
3d	Rope failure	M	L	Eq	Ropes are checked before use to ensure they are secured properly at the top of the wall and there is no damage to ropes.

A Frames Fury (SS,OM)

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
5a	Participant falls from height				Soft fall is in place in the area directly under the activity zone The structure is built so participants can reach each of the foot and hand holds to get over the A frame
5b	Participant falls on another participant	L	L	P	Have built two structures to ensure there is enough room for multiple participants to complete the activity safely

Cliff Hanger (SS)

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
6a	Participant falls into mud pit	L	H	P	Mud pit is filled with water and mud to make the landing softer
6b	Participant falls into another participant	L	L	P	The structure was built far enough apart from the other wall to ensure that no one can fall onto another participant
6c	Participant hits limb on wall	L	L	P	Easier options with more grips are provided on other walls to ensure they have an easier option if they can't hold their own body weight

Logger Haul (SS,OM)

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
8a	Tripping over	L	L	P	Participants instructed to keep a safe distance from person in front so they are away from dragged tyres and ropes Participants instructed on how to appropriately drag tyres behind them.
8b	Asthma	L-H	L	P	Advise all participants that it will be dusty and if they struggle to breath with it either wait for dust to settle or not complete it
8c	Rope failure	L	L	P, Eq	Check all ropes are secured properly with appropriate knots Check for fraying in rope before use

Tyre Hang (SS)

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
7a	Tyre hits participant	L	H	Eq	Ropes are provided to hang onto so participant can keep control of the hanging tyres where possible
7b	Participant falls from tyre	L	H	P	Activity is a short distance off the ground so if someone was to fall they would land on their feet
7c	Participant hits pole	L	L	P	Activity has been designed to swing in a straight line from one side to the other and has been directed away from poles
7d	Rope failure	L	L	Eq	Activity is a short distance off the ground so if someone was to fall they would land on their feet Ropes are checked for frays before use

Commando Cable Reels (SS,OM)

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
9a	Participant falls from height	L	L	P	Cable reels are only a short distance off the ground Soft fall is placed under the fall zone If no soft fall is present then Participants are advised to climb down
9b	Participant slips off cable reel	L	L	P	Cable reel has hand holds to ensure participants cant slip off
9c	Ankle/ knee injuries	L	L	P	Advise participants not to jump from the top Advise to climb down feet and hand holds Advise to bend knees when landing

Cargo Climber (SS,OM)

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
10a	Participant falls from height	H	L	P	Cargo net is tightened to ensure that it is stable enough to climb over safely Soft fall is placed on the ground under the fall zone
10b	Participant gets limb caught in cargo net	L	L	P	Cargo net is designed to be able to stop participants from falling all the way through Rope can be cut if needed Activity is supervised to help where needed
10c	Head injuries due to someone else	L	L	P	Participants are instructed that 4 people are allowed on either side at a time so people are not close enough to be kicked

Tyre Wall (SS)

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
11a	Participant falls from height	H	L	P	Cargo net is tightened to ensure that it is stable enough to climb over safely Soft fall is placed on the ground under the fall zone
11b	Participant gets limb caught in tyres	L	L	Eq	Tyres are moveable which enables it to be moved freely to release a limb if it was to get stuck

11c	Participant falls onto another participant	L	L	P	Participants are instructed to head over the wall in a safe manner Tyres are secured to beams restricting its movement
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Tyre Roller (SS)

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
12a	Participants squashed by tyres	L	L	Eq	Tyres are placed close together so there is no chance of getting squashed
12b	Participants getting stuck in tyres	L	L	Eq	Tyres are freely moving so there will always be an opportunity to roll over either way
12c	Participants falling from height	L	M	Eq	Lower layer of tyres is close to the ground so if they did fall they don't have far to fall Soft fall is placed on the ground where they would fall

Squeeze Test (SS,OM)

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
13a	Participants squashed by tyres	L	L	Eq	Tyres are placed far enough apart to enable help from a second person if needed
13b	Participants getting stuck in tyres	L	L	Eq	Tyres are freely moving so there will always be an opportunity to roll through either way
13c	Falling from height	L	M	Eq	Lower layer of tyres is close to the ground so if they did fall they don't have far to fall Soft fall is placed on the ground where they would fall
13d	Head injuries	L	M	Eq	Tyres are attached to poles which enable them to only move up and down which restricts the amount of force it could have on someone Participants are advised to keep space between each other to avoid contact.

Crunch & Gulp (SS)

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
31a	Participant chokes	L	L	P	Water is provided Area is supervised

Mud Mounds (SS,OM)

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
15a	Slip/Trip while running up mounds	L	M	Eq	Mounds are not extremely high so if participants were to slip they wouldn't fall that far There is water in between the mounds
15b	Ankle/knee injury	L	L	P	Advise that mounds are shallow and to be cautious when moving into each mound as it could be slippery

Leap of Faith & Fireman Pole (SS)

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
14a	Participant leaps and misses the net	M	H	P	Net is placed on an angle to ensure participants have a greater chance of grabbing the net Net is secured above water so if they were to miss the net they will be landing feet first in water
14b	Slip into water	L	L	P	Water is at waist height so would help break the fall if someone did slip in
14c	Participant lands awkwardly on net	L	M	Eq	Net is on an angle to break the fall Water is below the net to also break the fall if the participant wasn't able to get a grip of the net
14d	Participant runs into pole	M	L	P	Pole is secured with a beam at head height to ensure they have to stop before they jump off onto the pole
14e	Participant lets go of the pole	M	L	P	Participant is instructed to wrap their legs around the pole and hold on tight to the pole with both hands
14f	Participant lands awkwardly from the pole	M	L	P, Eq	Ensure there is sufficient soft fall at the bottom of the pole to avoid hard impact Advise participants that it will be a quick landing due to being wet Advise participants of safe dismount from pole
14g	Fall from height	H	L	P	Advise participants that it could be slippery on platform Advise to take their time when moving through platform section onto pole

Duck & Dive (SS,OM)

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
16a	Participant hits head on under or over	L	M	P	Participants are advised to duck their head while going under the panels
16b	Fall from height	L	M	P	Participants are advised to get a hand over the walls if they don't have the strength to lift themselves over the wall by themselves
16c	Ankle/knee injury	L	L	P	Participants are advised to bend knees when landing and be careful of ankles/knees.

Barbed & Dangerous (SS,OM)

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
17a	Participant catches themselves on barbed wire	L	M	P, Eq	Barbed wire is placed at a safe height to ensure no one will catch themselves Participants are advised to commando crawl (lay low) through obstacle until their whole body is out from underneath the wire.
17b	Participant trips and falls on the barbed wire	M	L	P	When participants are entering an obstacle they are informed to slow down to ensure they don't enter the area Signs are in place to ensure participants don't run into the barbed wire

Trauma Tunnels (SS)

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
19a	Tunnel collapses	M	L	Eq	There is both an entry and an exit point to the tunnel They are built with steel tubing for integrity
19b	Participant gets stuck in tunnel	M	L	P/Eq	Tunnels are only 3 metres in length and has both an entry and exit point
19c	Participant falls out of tunnel	L	L	P	There is a hill to the entry and exits of the tunnels to ensure there is no major drop off
19d	Injury caused by edge of steel tubing	L	L	Eq	Foam padding attached to edges to prevent contact with steel edge

Wipe-out Wall (SS, OM)

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
18a	Participant slides down wall	L	M	P, Eq	Holds are in place to ensure the participant has something to grab onto if needed A rope is in place for participants to use if they don't feel confident climbing the wall Soft fall is placed at bottom of wall to soften fall if unable to stop self
18b	Participant slides down wall and falls into another participant	L	L	P	Holds are in place to ensure the participant has something to grab onto if they start to fall A rope is in place for participants to use if they don't feel confident climbing the wall Participants are to head up the wall when there is an empty space above them ensuring there is not multiple people climbing the wall in the same section at the same time
18c	Participant gets rope burn	M	L	P	Participant is instructed not to wrap their hands around the rope to ensure they don't get caught up Rope will be secured to bottom so there is reduced ability to wrap limbs in rope Rope will be knotted to ensure if they do start sliding down they will hit a knot to stop them

Walk the Plank (SS)

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
20a	Participant slips off plank	L	M	P/Eq	Water is placed below the planks to ensure if there is a slip they are falling into waist high water with small hills either side
20b	Participant falls into another participant while completing the obstacle	M	L	P	Obstacles are far enough apart to ensure that participants won't clash

Cargo Hang Man

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
21a	Participant falls from height	H	L	P	Water is under the cargo net to ensure if there is a fall they are falling into waist length water
21b	Participant collides into another participant	M	L	P	Participants are completing this activity in lines so there is only so many completing the activity at the same time to ensure it is safe
21c	Participant gets hand stuck in cargo net	M	L	Eq	The netting is large enough to hold onto and also put your hand in and out without it getting stuck
21d	Participant swings off cargo net and onto the ground and falls awkwardly	M	M	P	The cargo net is set up to ensure that participants are only swinging forward towards the platforms and not towards the sides Participants are only allowed onto the cargo net when safe to do so

Lumberjack Wall (SS)

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
22a	Participant falls from height	H	L	P	Soft fall is placed on the ground under the fall zone
22b	Participant falls onto another participant	M	L	P	Activity is split into two levels to ensure participants feel comfortable climbing over the object at a safe height Participants are to complete the obstacle once safe to do so

Tyre Mountain (SS,OM)

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
25a	Tripping over tyres	L	M	P	Participants are advised to go at their own pace climbing a mountain while stepping in and out of tyres Participants are advised to watch their step

See Sores (SS,OM)

23a	See saw lands on someone's body	M	M	Eq/P	Lines are in place to ensure no one starts before another person has completely finished Obstacle is controlled by a staff member at all times when in use
23b	Participant runs into see saw	M	L	P	Lines are in place to ensure no one starts before another person has completely finished Obstacle is controlled by a staff member at all times when in use Participants must stand a metre back from see saw whilst waiting and must clear end as soon as they finish
23c	Participant falls off see saw	L	M	P	Soft fall is placed on the ground at the obstacle Height of see saw is not extremely high so even if they did fall they wouldn't have far to go

Burrow like a Beaver (SS,OM)

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
26a	Tunnel collapses on participant	M	L	E	Tops of tunnels are covered with ply board so if there is a cave in they can easily be lifted off or pushed up by a participant if they were to get stuck There is an entry and an exit point All participants are advised not to walk on top of tunnels, only solid ground areas
26b	Participant bumps head on roof	L	M	P	Participants are instructed to army crawl through the tunnels to ensure they are not lifting their head high enough to hit it on the roof
26c	Snake Bite	H	L	E	Tunnels are checked before use

Super Swinger (SS)

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
27a	Participant falls into the lake	L	M	P	Water is only waist high so it will break their fall Pit is contained to a 3m x 3m pit so if they did fall in they can climb out easily This activity will be supervised by a staff member
27b	Participant gets rope burn from the rope swing	L	L	Eq	Knots will be placed in the rope to stop participants from sliding the whole way down the rope Participants are advised not to wrap their hands around the rope
27c	Participant lands awkwardly on the island	L	M	P	Safe landing zone will be cleared from any debris Soft fall will be placed in the landing zone
27d	Participant lands awkwardly in the water				Activity is supervised so if needed a demonstration swing will take place

Bridge Breakdance (SS)

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
24a	Participant slips off the bridge	M	L	P	Water is beneath the bridge so if they were to fall they would be falling into water Lane / rescue emergency rope if person was struggling to swim is placed underneath the bridge so if they were to fall they have something to grab onto Cargo net is placed on the shore line to ensure participants can get out of the water easily enough There will be a person with water qualifications on this obstacle so if a rescue is needed to be performed it can be
24b	Participant falls and lands on the bridge	M	L	P	Participants are to wait at the start of the bridge until it is safe to enter Participants are advised to appropriately walk across the bridge
24c	Participant gets stuck on the bridge	L	L	P	There will be a staff member allocated at the obstacle to help out where needed

Mud Bath (SS,OM)

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
28a	Participant gets lost in the mud	L	L	P, E	Mud pit is only 5m x 5m and there will always be someone watching this area
28b	Participant cuts themselves on a sharp object	L	L	E	Activity is checked before running and cleared of any foreign objects
28c	Participant gets tangled in cargo net	L	L	Eq	Cargo net is stretched tight so there is no loose areas of the net to get tangled in
28d	Drowning	H	L	P	There is space in between the net and the water in order to breath Facilitator will be supervising water at all times

Cheeky Monkey (SS,OM)

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
29a	Participant slips off monkey bars	M	M	P/Eq	The distance from one side to the other side is very short
					If a participant was to fall they are falling in water
29b	Participant swings into another participant	L	M	P	Participants are required to go one at a time
29c	Participant falls awkwardly	M	M	P	Water is beneath the monkey bars to reduce the fall

A Freeze is Coming/Ball pit (SS)

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
32a	Participant gets stuck in the ice	M	L	Eq	Ladder is provided as use of easy access to get in and out of the ice bath
32b	Participant gets hypothermia	M	L	P/Eq	Staff member is there to provide assistance Blankets and shower supplied if needed
32c	Participant falls onto another participant	L	L	P	Participants are informed to jump in when it is safe to.
32d	Head injury	L	M	P	Advise participants not to enter until clear

Waterslide Wipe-out (SS)

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
33a	Participant starts to drown	H	L	E/P	Participants are given a life jacket if needed Staff member with water qualifications will be at the exit of the slide with a reach pole, rescue rope and buoyance device Staff member will enter the water to rescue the participant
33b	Participant hits body part on the slide	M	L	P	Participants are instructed to go down the waterslide in the safest possible way
33c	Participant collides with another participant on the slide	M	M	P	Participants are to proceed down the slide when it is safe to and the all clear is given by a whistle being blown at the top of the slide

Roped Up (SS)

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
34a	Participant gets rope burn	L	M	P/E	Participants are advised to proceed slowly across the rope. If participants start to get rope burn they are to stop the activity immediately or change their action
34b	Participant falls off rope and onto land	M	L	P	The rope is designed to be across the water only and they are not to hang off the rope above land
34c	Participant falls off rope and into water	M	M	P/E	A staff member with water qualifications will be there to help the participants if necessary if they are struggling in the water Participants can swim to the nearest life raft or land
34d	Participant falls onto another participant	M	M	P	Participants are informed that if they fall in they need to swim to the safety line Participants are to wait until instructed to complete the obstacle and it is safe to do so

Leap & Splat (SS)

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
35a	Participant jumps onto another participant	M	L	P	Participants are instructed to move throughout the obstacle one at a time
35b	Participant falls off the obstacle and onto the water	H	H	P,Eq	Participants can grab onto the safety rope provided
35c	Participant lands awkwardly on a platform	M	M	P	Platforms are made out of a soft material so it is not an extremely hard surface to hit
35d	Drowning	H	L	P	Facilitator with Water qualifications will supervise with adequate equipment ie. Whistle, floatation device and throw rope
35e	Slipping on first mat and hitting head on platform	M/H	L	P	Advise participants to walk on platform Advise to lean forward when running towards mat

Ultimate Summit Survivor (SS)

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
36a	Participant gets rope burn from grabbing higher than	L	M	P,E	Participants are advised to proceed slowly across the rings and to not grab above the rings
					If participants start to get rope burn they are to stop the activity immediately or change their action
36b	Participant falls off rings and onto land	M	L	P	The rings are designed to be across the water only and they are not to hang off the rings above land
36c	Participant falls off rings and into the water	M	M	P,E	A staff member with water qualifications will be there to help the participants if necessary if they are struggling in the water Participants can swim to the nearest life raft or land
36d	Participant falls onto another participant	M	M	P	Participants are informed that if they fall in they need to swim to the safety line Participants are to wait until instructed to complete the obstacle and it is safe to do so

Cargo Chaos (SS,OM)

Hazard	Risk / Hazard	Ma	Pr	Ca	Control Strategies
30a	Participant falls into another participant	L	M	P	Maximum load is adhered to at all times Keep appropriate spacing Participants are advised on safe entrance into net
30b	Participant falls off cargo net and into lake	M	L	P, Eq	Cargo net is tightened on both sides to ensure if someone was to fall on the net they are to fall towards the centre and not off the sides Person with a water qualification will be supervising the site at all times it is in use
30c	Participant gets limb stuck in the cargo net	L	L	P/Eq	The holes in the cargo net enable limbs to be moved freely Worst case the cargo net can be cut to release a limb if stuck